

# E-Safety—Knowledge Organiser

## Plagiarism

**What is Plagiarism?** To ...  
*"take (the work or idea of someone else) and pass it off as one's own."*

**WALT: Understand what Plagiarism is**

How can you use online information and not plagiarise?

- 1) Ask your teacher if they have websites they would recommend you use for your project/essay/homework.
- 2) Always record the website URL or Book title from sources that are useful and display these in your work
- 3) Use quotation marks to show something is directly copied (but remember to put the source info in too)
- 4) Copy and paste the article into Word, highlight the sections you feel are important, then reword – **NO MORE THAN 2 WORDS SHOULD BE IN THE SAME ORDER!**

**WALT: Understand what Plagiarism is**

Why should we not plagiarise?

Writing in your own words helps form the skills needed to think creatively and meaningfully.

Improves your literacy

Shows that you understand the material

Helps it stay in your memory for longer

Shows that you are original and unique

Lose your job

Failing your exams

Taken to Court

Lost reputation

Permanent exclusion from school, college, university

## Copyright

What is Copyright?

Copyright is legal right that protects the use of your work once your idea has been physically expressed

What does 'physically expressed' mean?

It can't just be an idea 'in your head', it needs to be expressed in physical form ie. In a book, in a painting, in a song, in a blog article

How long is my work protected for?

70 years from when it was first published or 70 years after the author's death

How can we avoid breaking Copyright Law?

1. Ask for permission from the Copyright owner
2. Use quotations and credit the author
3. Buy legal copies of media such as films
4. Use Copyright Free items

What are the consequences of breaking copyright law?

1. Withdraw all copies of the 'copied work'
2. Taken to Court and fined up to £50,000 or more
3. 10 year prison sentence
4. Blocked from using certain sites
5. Loss of reputation

## Cyberbullying

The use of electronic communication to bully a person, typically by sending messages of an intimidating or threatening nature

The types of cyber bullying are:

**Harassment** - This is the act of sending offensive, rude, and insulting messages and being abusive. Nasty or humiliating comments on posts, photos and in chat rooms. Being explicitly offensive on gaming sites.

**Denigration** - This is when someone may send information about another person that is fake, damaging and untrue. Sharing photos of someone for the purpose to ridicule, spreading fake rumours and gossip. This can be on any site online or on apps. We even hear about people altering photos of others and posting in online for the purpose of bullying.

**Flaming** - This is when someone is purposely using really extreme and offensive language and getting into online arguments and fights. They do this to cause reactions and enjoy the fact it causes someone to get distressed.

**Impersonation** - This is when someone will hack into someone's email or social networking account and use the person's online identity to send or post vicious or embarrassing material to/about others. The making up of fake profiles on social network sites, apps and online are common place and it can be really difficult to get them closed down.

**Outing and Trickery** - This is when someone may share personal information about another or trick someone into revealing secrets and forward it to others. They may also do this with private images and videos too.

**Cyber Stalking** - This is the act of repeatedly sending messages that include threats of harm, harassment, intimidating messages, or engaging in other online activities that make a person afraid for his or her safety. The actions may be illegal too depending on what they are doing.

**Exclusion** - This is when others intentionally leave someone out of a group such as group messages, online apps, gaming sites and other online engagement. This is also a form of social bullying and a very common.

## Grooming

Grooming is when an **adult** befriends and establishes an **emotional connection** with a **child**, in order to make a child feel more **relaxed** in preparation for committing further **criminal offences**.

WALT: Understand what Online Grooming is

### It's important that you...

- Make a report to CEOP (demonstrate this)  
<https://www.ceop.police.uk/safety-centre/>
- Hit the Report button on the site you are on  
(demonstrate where this is on the school website)
- Speak to any member of staff
- Our Safeguarding Officers are:  
**Miss Rees and Mrs Hibbert**

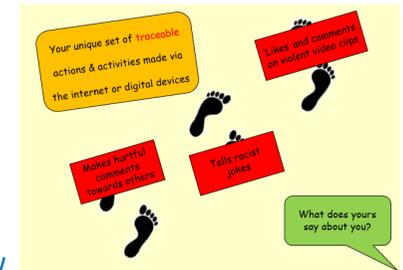


## Digital Footprint

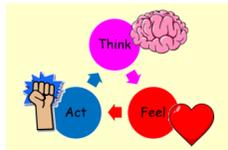
A **digital footprint** is a trail of data you create while using the Internet. It includes the websites you visit, emails you send, and information you submit to online services. A "**passive digital footprint**" is a data trail you unintentionally leave online.



**Billboard Test**—Do not post or show anything online that you would not like to be seen on a Billboard on the side of the road for all so see including family and friends.



## Thing we see online



### Things we see online:

- Can affect our **self-esteem**
- Can be **harmful**

### We all react differently to see we see online, some people may be more:

- **Sensitive**
- **Vulnerable**

1. Don't believe everything you read online - be critical!
2. Use trustworthy sites when searching for information
3. Install and maintain anti-virus software
4. Use phones & computer in a central part of the house
5. Report inappropriate conduct via the site you are on
6. Speak to a parent/guardian or school staff about your feelings
7. Avoid following links from one site to another
8. Close pop-ups
9. Don't open attachments
10. Report inappropriate contact via CEOP

<b>Digital footprint</b> - the information about a particular person that exists on the Internet as a result of their online activity.	<b>Racist</b> - a person who shows or feels discrimination or prejudice against people of other races, or who believes that a particular race is superior to another.	<b>Social media</b> - websites and computer programs that allow people to communicate and share information on the internet using a computer or mobile phone.	<b>Critical</b> - a person who tends to find fault, or a thing that is very important or essential.	<b>Grooming</b> - the action by a paedophile of preparing a child for a meeting, especially via an Internet chat room, with the intention of committing a sexual offence.
<b>Consequences</b> - the effect, result, or outcome of something happening.	<b>Homophobic</b> - having or showing a dislike of or prejudice against homosexual people.	<b>Communication</b> - the exchanging of information by speaking, writing, or using some other medium.	<b>Device</b> - an object that has been invented for a particular purpose, for example for recording or measuring something.	<b>Emotional</b> - having and expressing strong feelings.
<b>Unique</b> - being the only one of its kind; unlike anything else.	<b>Positive</b> - another word for good. A desirable or constructive quality or attribute.	<b>Negative</b> - another word for bad. Not desirable or optimistic.	<b>Online</b> - being connected to the internet.	<b>Paedophile</b> - someone who is sexually interested in children.
<b>Traceable</b> - able to be found or discovered.	<b>Scenario</b> - a description of possible events, or a description of the story of a movie, play, or other performance.	<b>Comments</b> - a verbal or written statement stating an opinion or reaction.	<b>Criminal offences</b> - an action which is punishable under the law.	<b>Cyberbullying</b> - the use of taking someone else's work or ideas and passing them off as your own.
<b>Vulnerable</b> - open to the possibility of being attacked or harmed, either physically or emotionally.	<b>Victim</b> - someone who has suffered as a result of someone else's actions or beliefs, or as a result of unpleasant circumstances.	<b>Tactic</b> - a planned way of doing something.	<b>Prevent</b> - to stop something from happening or someone from doing something.	<b>Plagiarism</b> - the practice of taking someone else's work or ideas and passing them off as your own.
<b>Consequences</b> - the effect, result, or outcome of something happening.	<b>Software</b> - the programs and other operating information used by a computer.	<b>Copyright</b> - the exclusive legal right, given to the originator for a fixed number of years, to print, publish, perform, film or record literary, artistic, or musical material.	<b>Literature</b> - a collection of written words e.g. books, especially those considered to have creative or artistic merit or lasting value.	<b>Digital media</b> - content that can be viewed on a computer (text, graphics, audio, and video) that can be transmitted over internet or computer networks.